

Your Unit Blueprint

Issues to consider:	Questions to think about:	Comments
Learners (e.g. their needs, motives for learning, prior learning etc.)	Who are your learners? What can motivate them to engage with the unit?	
Intended learning outcomes (knowledge, skills, graduate attributes)	What are the unit outcomes? What are the key capabilities/competences you wish students to develop?	
Learning Environment (face-to-face or online, blended, flipped classroom, open educational experience etc.)	Where will the majority of the learning and development take place? What type of 'blended' experience will you design for? What technologies are available?	
Curriculum aspects (approaches to learning, assessment, feedback etc.)	What approach to learning will be taken? In what way will content be provided? What MUST be assessed?	

